Event Safety Proposal

**Event Name:** Zombie Wars

**Event Location:** East Campus Courtyard (between buildings 62 and 64)

**Event Coordinators:** Kelly Snyder (kesnyder@mit.edu), Phoebe Whitwell (phojo@mit.edu)

**Event Date/Time:** Friday, 4/12/2013, 1-2:30 pm

**Event Description:** Basically, this is tag with complicated rules. A small group of zombies and a large group of humans are designated at the start of the time. The humans are armed with nerf guns. The zombies attempt to spread their love of eating brains to the humans, while the humans attempt to hold off the zombie horde with their nerf guns.

**Safety Concerns/Mitigation:**

- **Running/chasing:** Gameplay will occur within boundaries set at the beginning of the game and clearly communicated to all participants. These will keep players away from other events/walking paths. The game area will not include potential hazards such as construction or hazardously uneven ground. Game mechanics will not include holding or tackling of players.

- **Nerf guns:** Participants will be versed on the use of nerf guns prior to the start of the event; rules of nerf gun use will include not shooting at faces of other participants and not shooting at point blank range. The nerf guns which we will choose will not resemble real guns in appearance. Additionally, participants will be designated as such to prevent confusion with passer-by. Appropriate authorities will be notified about the recreational use of nerf guns in advance.